**Dragon Bump - Adding 9**

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | 11 |  | 15 |  | 14 |  | 13 |
|  | 14 |  | 10 |  | 15 |  | 12 |
|  | 13 |  | 12 |  | 10 |  | 11 |
| **Instruction:**Take turns with a partner. Roll the die. Add 9 to the number you roll. Put a cube on the number. If another player’s cube is on that number, “bump” it off. If your cube is on that number, stack a second cube on top to “freeze” that spot. The player to use all of their cubes first wins! | **Materials:*** **One 6 sided die**
* 10 cubes of one color
* 10 cubes of another color
 |

**Dragon Bump - Adding 9**

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | 14 |  | 11 |  | 12 |  | 17 |
|  | 11 |  | 14 |  | 17 |  | 15 |
|  | 16 |  | 13 |  | 10 |  | 18 |
| **Instruction:**Take turns with a partner. Roll the die. Add 9 to the number you roll. Put a cube on the number. If another player’s cube is on that number, “bump” it off. If your cube is on that number, stack a second cube on top to “freeze” that spot. The player to use all of their cubes first wins! | **Materials:*** **One 9 sided die**
* 10 cubes of one color
* 10 cubes of another color
 |

**Dragon Bump - Adding 8**

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | 11 |  | 9 |  | 14 |  | 13 |
|  | 14 |  | 10 |  | 9 |  | 12 |
|  | 13 |  | 12 |  | 10 |  | 11 |
| **Instruction:**Take turns with a partner. Roll the die. Add 8 to the number you roll. Put a cube on the number. If another player’s cube is on that number, “bump” it off. If your cube is on that number, stack a second cube on top to “freeze” that spot. The player to use all of their cubes first wins! | **Materials:*** **One 6 sided die**
* 10 cubes of one color
* 10 cubes of another color
 |

**Dragon Bump - Adding 8**

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | 14 |  | 11­ |  | 12 |  | 17 |
|  | 11 |  | 14 |  | 17 |  | 15 |
|  | 16 |  | 13 |  | 10 |  | 9 |
| **Instruction:**Take turns with a partner. Roll the die. Add 8 to the number you roll. Put a cube on the number. If another player’s cube is on that number, “bump” it off. If your cube is on that number, stack a second cube on top to “freeze” that spot. The player to use all of their cubes first wins! | **Materials:*** **One 9 sided die**
* 10 cubes of one color
* 10 cubes of another color
 |