Literacy and Numeracy Progressions

Purpose of Literacy and Numeracy Progressions in Current Curriculum

The literacy and numeracy progressions are a resource that teachers can use to support students in meeting the learning outcomes in the current provincial curriculum (programs of study). They are not intended to be an add-on or a separate program of studies. They should not be used to teach or to formally evaluate and report literacy and numeracy separately from subject learning outcomes.

The progressions are a tool that can be used to support literacy and numeracy development in meaningful ways as students engage with subject content. When literacy and numeracy are explicit in each subject:

- a meaningful context is created where students learn and apply literacy and numeracy skills; and
- students' ability to understand subject content is enhanced.

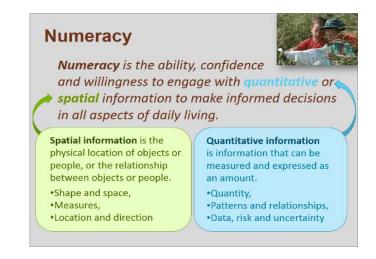
Importance of Literacy and Numeracy

Strong literacy and numeracy skills are essential in today's society. Alberta Education recognizes the importance of these skills in the *Ministerial Order on Student Learning*¹, which states that all students "will employ literacy and numeracy to construct and communicate meaning."

Definitions of Literacy and Numeracy

Alberta Education defines literacy and numeracy as follows.





¹Ministerial Order on Student Learning: Goals and Standards Applicable to the Provision of Education in Alberta (#001/2013)



Organization of the Progressions – Components, Elements, and Descriptors

Literacy and numeracy progressions identify the aspects of literacy and numeracy that apply across subjects in each division level. The progressions provide educators with a common reference for literacy and numeracy development within certain age ranges or divisions.

The following chart shows how the progressions are organized.

The progressions are organized by two components—Awareness, and Knowledge and Understanding.

Component: LITERACY KNOWLEDGE AND UNDERSTANDING (LKU)

Literacy Knowledge and Understanding Descriptors

The descriptors identify what students are typically able to demonstrate as their literacy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.

	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)
LKU3	Vocabulary	Vocabulary	Vocabulary	Vocabulary	Vocabulary
Construct Meaning	Children use familiar,	Students use an	Students acquire and	Students acquire and	Students purposefully
Students use efficient and effective strategies to construct meaning.	high-frequency vocabulary and begin to acquire new vocabulary related to learning experiences (e.g. school-related words).	increasing amount high-frequency vocabulary and acquire new vocabulary related to learning experiences (e.g. describe, compare, life-cycle, province).	use precise and descriptive vocabulary, general academic vocabulary (e.g., identification, definition), and subject/disciplinespecific vocabulary (e.g., pulley, ecosystem) related to learning	use precise, effective, and descriptive vocabulary, general academic vocabulary (e.g., procedure, interpret) and subject/discipline specific vocabulary (e.g., nebulae, consumerism)	acquire, select, and expand their use of precise, effective and descriptive vocabulary, general academic vocabulary and subject/discipline specific vocabulary (e.g., nationalism, Lewis
			experiences.	related to learning experiences.	structure) related to learning experiences.

Elements assist in exploring the breadth and depth of each literacy or numeracy component.

The **descriptors** explain what students can typically demonstrate by the end of their particular age/division grouping.



Organization of the Progressions – Components, Elements, and Descriptors

Numeracy progressions identify the aspects of numeracy that apply across subjects in each division level. The progressions provide educators with a common reference for numeracy development within certain age ranges or divisions.

The following chart shows how the progressions are organized.

The progressions are organized by two components—Awareness, and Knowledge and Understanding.

Component: NUMERACY KNOWLEDGE AND UNDERSTANDING (NKU)

Numeracy Knowledge and Understanding Descriptors

The descriptors identify what students are typically able to demonstrate as their numeracy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.

	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)	
NKU2 SPATIAL INFORMATION Students apply knowledge of spatial* information to make an informed decision.	Measurement Children compare two familiar objects according to measurement attributes to complete a task (e.g., taller, shorter, heavier, smaller).	Measurement Students select and use basic measuring instruments to complete a task (e.g., ruler, calendar, stopwatch, thermometer).	Measurement Students identify and use appropriate measuring instruments and read simple meters, dials and weigh scales in their environment.	Measurement Students identify, select and use suitable instruments to take measurements at an appropriate level of precision.	Measurement Students identify, select and use precise instruments or methods to take accurate measurements.	
*Spatial information refers to the physical location of objects or people, or the relationship between objects or people.						

Elements assist in exploring the breadth and depth of each literacy or numeracy component.

The **descriptors** explain what students can typically demonstrate by the end of their particular age/division grouping.



How can the literacy and numeracy progressions be used by teachers?

Teachers can use the progressions in the following ways:

- as a reference tool, providing an overview of key aspects of literacy and numeracy that apply across the subjects from Kindergarten to Grade 12:
 - o when viewed horizontally, across an element, the descriptors provide an overview of how literacy and numeracy are developed throughout a student's schooling.
 - o when viewed vertically, within an age range or division, the descriptors in each element provide a profile of the literacy and numeracy developed within the subjects throughout that age range or division.
- to plan effective learning experiences that foster the development of literacy and numeracy;
 - o consider what literacy and/or numeracy skills will assist students in understanding the learning outcomes in the subject.
 - o identify literacy and/or numeracy components, elements, and descriptors that represent what the students will use and/or develop in this learning experience.
- as a reference point when gathering information about students' literacy and numeracy strengths, needs, and growth; and
- to assist in determining when a student may require literacy and numeracy support to facilitate understanding of subject content.

Do teachers assess the literacy and numeracy progressions?

Literacy and numeracy development can be observed within the context of learning experiences across the subjects. Teachers are not required to formally evaluate and report on the progressions separately from learning outcomes.

The literacy and numeracy progressions are not intended to be a formal diagnostic tool. They may be used by educators to inform the selection of assessment strategies, activities, and tools that are appropriate for their students.

Purpose of Literacy and Numeracy Progressions in Future Curriculum

In future provincial curriculum

- the progressions will provide curriculum developers with a consistent reference tool that describes literacy and numeracy milestones;
- the connections between learning outcomes and relevant literacy and numeracy progressions that are developed and applied in a given subject will be shown; and
- the progressions will be identified by Alberta Education to indicate the literacy and numeracy that students will use, develop and enhance through the learning outcomes, and for ease of use by teachers.



Literacy Progressions

Literacy is the ability, confidence and willingness to engage with language* to acquire, construct and communicate meaning in all aspects of daily living.

^{*}Language is a socially and culturally constructed system of communication.

	Literacy Awareness Descriptors The descriptors identify what students are typically able to demonstrate as their literacy awareness increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.						
Division Element	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)		
LA1	Purpose	Purpose	Purpose	Purpose	Purpose		
IMPORTANCE OF	Children recognize that	Students recognize that	Students recognize how	Students recognize how	Students recognize how		
LITERACY	language is all around them	literacy is used for many	literacy enhances learning	literacy helps them to	literacy is essential to		
LITERACT	and provides enjoyment.	purposes in their everyday	opportunities and provides	achieve personal and	achieving current and future		
Students recognize that		lives and provides	enjoyment.	community goals, make	goals and provides		
Students recognize that		enjoyment.		informed decisions and	enjoyment.		
literacy provides				provides enjoyment.			
enjoyment and enables	Participation	Participation	Participation	Participation	Participation		
them to make sense of	Children participate in	With guidance, students	Students recognize how	Students recognize and	Students recognize, describe		
and participate in the	guided activities that model	recognize how being literate	being literate enables them	describe how being literate	and analyze how being		
world around them.	how being literate enables	enables them to participate	to participate in local and	enables them to participate	literate enables them to		
	them to participate in local	in local and global	global communities.	in local and global	participate in local and		
	and global communities.	communities.		communities.	global communities.		
LA2	Personal Insight	Personal Insight	Personal Insight	Personal Insight	Personal Insight		
LEARNER AWARENESS	Children participate in	With guidance, students	Students identify and	Students identify, describe	Students identify, describe,		
LEARNER AWARENESS	guided activities that model	identify their literacy	describe their literacy	and reflect on their literacy	reflect on and analyze their		
Ctdamta idamtifbat	how to think about their	strengths and how they can	strengths and challenges.	strengths and challenges.	literacy strengths and		
Students identify what	literacy strengths and how	regulate* their learning.	With some guidance, they	They appropriately regulate*	challenges. They		
they know, are able to	they can regulate* their		regulate* their learning.	their learning.	purposefully regulate* their		
do and need to learn	learning.				learning.		
when engaging in tasks							
that involve literacy.							
*Regulate refers to students							
managing their own learning							
(e.g., goal setting, monitoring							
progress throughout a task,							
self-evaluation). Personal							
initiative, perseverance and adaptation are characteristics							
of a self-regulated learner.							
(Zimmerman, 2002).							

		Literacy Awareness Descriptors he descriptors identify what students are typically able to demonstrate as their literacy awareness increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.						
Division Element	Kindergarten (typically ages 4–5)							
LA3 TASK AWARENESS Students are aware of the literacy demands within a task.	Task Analysis Children participate in guided activities that model how to identify the literacy skills needed to complete a task.	Task Analysis Students identify the literacy skills needed to complete a task.	Task Analysis Students analyze a task and identify the literacy skills needed to complete it.	Task Analysis Students analyze a task and identify the literacy skills that may be needed and/or adapted to complete it.	Task Analysis Students analyze a complex task and identify the literacy skills that could be transferred from different contexts to complete it.			

Component: LITERACY KN	OWLEDGE AND UNDERSTA	NDING (LKU)						
	· ·	Literacy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their literacy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.						
Division Element	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)			
LKU1 RULES OF LANGUAGE Students use rules of language to acquire, construct and communicate meaning. *Blending is the merging of	Word Formation Children know the relationship between letters and sounds.	Word Formation Students know how letter sounds and letter patterns form words (e.g., common affixes, basic compound words).	Word Formation Students know how parts of words can be used to form new words (e.g., compound words, basic Greek and Latin roots and affixes).	Word Formation Students expand and apply their knowledge of the formation of words to create and comprehend meaning (e.g., complex compound words, acronyms, Greek and Latin roots and affixes).	Word Formation Students expand and apply their knowledge of the formation of increasingly complex words to create and comprehend meaning (e.g., blending*, novel creations**, Greek and Latin roots and affixes).			
two words (e.g., brunch, smog, mockumentary). **Novel creations are recently-coined words, terms and expressions (e.g., bling, gadget, googol, meme). ***Text(s) refers to anything that provides readers, writers, listeners, speakers, viewers and thinkers with the potential to create meaning through language (Neilsen, 1998) and is not limited to conventional/traditional print.	Conventions Children understand that oral language has a grammatical structure.	Conventions Students begin to understand and use conventions of language (grammatical structure, punctuation, capitalization and spelling) to comprehend and communicate texts***	Conventions Students understand and use conventions of language (grammatical structure, punctuation, capitalization and spelling) to comprehend and communicate oral, print, or digital texts***.	Conventions Students understand and consistently use conventions of language (grammatical structure, punctuation, capitalization and spelling) to comprehend and communicate varied oral, print or digital texts***.	Conventions Students refine their understanding and use of conventions of language (grammatical structure, punctuation, capitalization and spelling) to enhance and create desired effects in all forms of oral, print or digital texts***.			

	Literacy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their literacy knowledge and understanding increases. This is a cumula process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.					
Division Element	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)	
LKU2 ACQUIRE INFORMATION Students use efficient and effective strategies to acquire, evaluate and ethically use	Develop Questions Children share personal questions or a purpose to collectively explore topics and search for information.	Develop Questions Through guided activities, students determine a purpose and develop questions to explore topics and search for useful sources of information.	Develop Questions Students determine a purpose for their information search and develop questions to focus their search and select appropriate sources.	Develop Questions Students determine a purpose for their information search and develop or refine questions to select the most useful and relevant sources.	Develop Questions Students determine a purpose for their information search and develop, monitor and adjust questions to select the most useful and relevant sources.	
Source(s) may include traditional print, digital, videos, oral stories, experts, elders, primary and secondary accounts.	Access Children recognize that information comes from more than one source.	Access Students gather information from a limited number of sources* to respond to a problem, question or topic.	Access Students select, sort and analyze information from a variety of sources* to respond to a problem, question or topic. With guidance, students identify areas or gaps to determine further information needs.	Access Students select, sort, analyze and synthesize information from multiple sources* to respond to a problem, question or topic. Students identify areas or gaps to determine further information needs and identify alternative sources.	Access Students select, sort, analyze and synthesize information from a broad range of sources*, including primary and secondary sources, to respond to a problem, question or topic. Students monitor and adjust their search to determine further information needs and identify additional relevant sources.	
	Evaluate Through guided activities, children evaluate information by identifying what is real and imaginary, and by asking and answering questions.	Evaluate With guidance, students evaluate information by identifying fact and fiction, determining relevant and irrelevant information, and considering the intent of the message.	Evaluate Students evaluate information from several sources by identifying fact and fiction, determining relevant and irrelevant information and considering the intent of the message or the point of view.	Evaluate Students evaluate information by classifying and comparing information, and by considering context, points of view and perspectives to determine its validity and authenticity.	Evaluate Students evaluate the strengths and limitations of selected information by identifying misconceptions, perspectives, points of view and biases to determine its reliability, validity and authenticity.	
	Ethical Use Through guided activities, children recognize that authors and illustrators, including themselves, are creators of oral, print and digital texts.	Ethical Use Students recognize that all oral, print and digital texts are owned by their creators.	Ethical Use Students respect and acknowledge the ownership of oral, print and digital texts.	Ethical Use Students respect and acknowledge the ownership of oral, print and digital texts, and cite sources when using copyrighted and/or public domain material.	Ethical Use Students respect copyright and intellectual property rights by accurately citing and recording oral, print and digital references.	

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Literacy and Numeracy Progressions [6]

		Literacy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their literacy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.						
Division Element	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)			
LKU3 CONSTRUCT MEANING Students use efficient and effective strategies to construct meaning.	Background Knowledge Children share personal experiences and, with guidance, connect them to relevant ideas or topics.	Background Knowledge Students make connections to their background knowledge to support understanding of a new idea or topic.	Background Knowledge Students make connections to background knowledge and, with guidance, identify gaps to explore new information.	Background Knowledge Students reflect on and compare their background knowledge to confirm or readjust their understanding of a concept or topic.	Background Knowledge Students reflect on and compare their background knowledge to develop deeper and/or broader understanding of a concept or topic.			
Comprehension Strategies* include predicting, making connections, determining importance, questioning, visualizing, inferring, summarizing and synthesizing (Harvey & Goudvis, 2000).	Vocabulary Children use familiar, high- frequency vocabulary and begin to acquire new vocabulary related to learning experiences (e.g., school-related words).	Vocabulary Students use an increasing amount of high-frequency vocabulary and acquire new vocabulary related to learning experiences (e.g., describe, compare, life cycle, province).	Vocabulary Students acquire and use precise and descriptive vocabulary, general academic vocabulary (e.g., identification, definition) and subject/disciplinespecific vocabulary (e.g., pulley, ecosystem) related to learning experiences.	Vocabulary Students acquire and use precise, effective and descriptive vocabulary, general academic vocabulary (e.g., procedure, interpret) and subject/discipline specific vocabulary (e.g., nebulae, consumerism) related to learning experiences.	Vocabulary Students purposefully acquire, select and expand their use of precise, effective and descriptive vocabulary, general academic vocabulary and subject/discipline specific vocabulary (e.g., nationalism, Lewis structure) related to learning experiences.			
	Text Organization Children begin to recognize that authors organize texts in different ways.	Text Organization Students know that texts are organized in different ways based on their purpose.	Text Organization Students know that conventional and digital texts are organized in different ways (e.g., purpose, audience, delivery mode) and begin to use this knowledge to support comprehension.	Text Organization Students use their knowledge of the distinctive ways conventional and digital texts are organized (e.g., purpose, audience, delivery mode) to increase comprehension.	Text Organization Students apply and extend their knowledge of the distinctive ways conventional and digital texts are organized (e.g., purpose, audience, delivery mode) to enhance comprehension.			
	Comprehension Strategies* Children participate in guided activities that model the use of strategies when viewing, listening to and interacting with texts.	Comprehension Strategies* Students develop and use strategies when viewing, listening to and interacting with texts.	Comprehension Strategies* Students select, refine and apply strategies when viewing, listening to and interacting with subject/discipline area texts.	Comprehension Strategies* Students purposefully select and apply strategies when viewing, listening to and interacting with subject/discipline area texts.	Comprehension Strategies* Students strategically apply multiple strategies when viewing, listening to and interacting with subject/discipline area texts.			

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Literacy and Numeracy Progressions [7]

		Literacy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their literacy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.					
Division Element	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)		
LKU4 COMMUNICATE MEANING Students communicate to convey concepts, ideas and understandings.	Clarity Children explore various ways to present and share ideas and information.	Clarity Students present ideas or information in a logical and clear manner, with some details.	Clarity Students present ideas or information in a logical and clear manner and begin to use effects to enhance communication (e.g., tone, figurative language, bolding, accurate and descriptive vocabulary).	Clarity Students present ideas coherently and integrate effects, as needed, to enhance communication (e.g., tone, figurative language, bolding, accurate and descriptive vocabulary).	Clarity Students present ideas coherently by refining and integrating specific effects, as needed, to enhance communication (e.g., tone, figurative language, bolding, accurate and descriptive vocabulary).		
*Mode is a way or manner in which communication occurs, is experienced or is expressed (e.g., verbal/aural, written, non-verbal, visual, technological, multimodal). **Media is the specific tool used to deliver information for a purpose. It is the vehicle for	Audience With guidance, children adjust oral language to interact appropriately with peers and adults.	Audience Students adjust oral and written language, as appropriate, when communicating with peers and adults (e.g., to respect social/cultural practices, formal and informal situations).	Audience Students adjust oral and written language, tone and formality, as appropriate, when communicating with peers and adults (e.g., to respect social/cultural practices, formal and informal situations).	Audience Students adjust oral and written language, tone and formality, as appropriate, when communicating with a variety of audiences (e.g., to respect social/cultural practices, formal and informal situations).	Audience Students review and adjust communication, as necessary, to ensure alignment with the audience, message and purpose.		
dissemination of information (e.g., conversation, speech, report, newsletter, digital presentation, website, blog and movie).	Purpose Children express meaning in various ways.	Purpose Students organize texts for different purposes (e.g., to inform, persuade or entertain).	Purpose Students organize texts according to their purpose or intent.	Purpose Students organize texts in distinctive ways, according to their purpose or intent.	Purpose Students organize texts to be the most effective and/or creative for their purpose or intent.		
	Modes* and Media** Children explore a variety of modes and media.	Modes* and Media** Students explore how diverse modes and media represent and communicate ideas and experiences. They choose modes and media to share.	Modes* and Media** Students identify how the different qualities of diverse modes and media represent and communicate ideas, experiences, understandings and concepts. They use diverse modes and media to share and present.	Modes* and Media** Students understand and use diverse modes and media to effectively represent and communicate experiences, understandings and concepts.	Modes* and Media** Students select and use the most appropriate modes and media to effectively represent and communicate experiences, understandings and concepts.		
		Media Influence Students explore how media can evoke emotions.	Media Influence Students recognize how media can be used to evoke emotions.	Media Influence Students describe how media can be used to shape opinions and evoke emotions.	Media Influence Students analyze and explain the ways media can be used to shape opinions and evoke emotions.		

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Numeracy Progressions

Numeracy is the ability, confidence and willingness to engage with quantitative* or spatial** information to make informed decisions in all aspects of daily living.

*Quantitative information is information that can be measured and expressed as an amount. **Spatial information is the physical location of objects or people, or the relationship between objects or people.

Component: NUMERACY A	Component: NUMERACY AWARENESS (NA)							
		Numeracy Awareness Descriptors The descriptors identify what students are typically able to demonstrate as their numeracy awareness increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.						
Division Element	Kindergarten (typically ages 4–5)							
NA1 IMPORTANCE OF NUMERACY Students recognize that numeracy enables people to make informed decisions in all aspects of daily living.	Purpose Children recognize that quantitative and spatial information is all around them.	Purpose Students recognize everyday situations where numeracy is used to make decisions.	Purpose Students recognize that numeracy helps people make informed decisions.	Purpose Students recognize how numeracy helps people to achieve personal and community goals, and make informed decisions.	Purpose Students recognize how numeracy enables people to be effective in everyday life and in society.			
NA2 LEARNER AWARENESS Students identify what they know, are able to do and need to learn when engaging in tasks that involve numeracy.	Personal Insight Children participate in guided activities that model how to think about their numeracy strengths and the strategies they can use to regulate* their learning.	Personal Insight With guidance, students recognize their numeracy strengths and the strategies they can use to regulate* their learning.	Personal Insight Students recognize and describe their numeracy strengths and challenges. With some guidance, they choose appropriate strategies to regulate* their learning.	Personal Insight Students recognize, reflect on and describe their numeracy strengths and challenges. They choose appropriate strategies to regulate* their learning.	Personal Insight Students recognize, reflect on, analyze and describe their numeracy strengths and challenges. They choose appropriate strategies to regulate* their learning.			
*Regulate refers to students managing their own learning (e.g., goal setting, monitoring progress throughout a task, self-evaluation). Personal initiative, perseverance and adaptation are characteristics of a self-regulated learner. (Zimmerman, 2002).								

NA3	Task Analysis	Task Analysis	Task Analysis	Task Analysis	Task Analysis
TASK AWARENESS	Children participate in	Students identify tasks that	Students analyze situations	Students analyze situations	Students examine situations
	guided activities that model	involve numeracy and	that involve numeracy to	that involve numeracy to	that involve numeracy and
Students are aware of	how to complete a task that	determine which	identify relevant and	identify relevant, irrelevant	transfer their understanding
	involves numeracy.	information may be used to	irrelevant information.	and unknown information	from other contexts to assist
the numeracy demands		complete a task.		and make appropriate	them.
within a task.				assumptions when required.	

Component: NUMERACY I	omponent: NUMERACY KNOWLEDGE AND UNDERSTANDING (NKU)							
	•	Numeracy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their numeracy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.						
Division Element	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)			
NKU1 QUANTITATIVE INFORMATION Students apply knowledge of quantitative* information to make an	Magnitude Children describe the quantity of objects within a group(s) as being more, less, enough, too many or too few for a variety of purposes (e.g., to share cookies, make teams).	Magnitude Students interpret and compare quantities expressed as whole numbers in their environment.	Magnitude Students interpret, compare and use quantities expressed as whole numbers, and as percentages, fractions and decimals that are commonly used in real-life situations.	Magnitude Students interpret, compare and use quantities expressed as small and large numbers, fractions, decimals, rates, percentages, scales and ratios in real-life situations.	Magnitude Students interpret, compare and use the magnitude of small and large numbers, fractions, decimals, rates, percentages, scales and ratios in real-life situations.			
*Quantitative information refers to information that can be measured and expressed as an amount.	Using Numbers Children use numbers to count and label in their environment (e.g., board games, phone number, counting rhymes).	Using Numbers Students use numbers to indicate position or value in their environment (e.g., first, second, third, currency, music notes).	Using Numbers Students use negative numbers in real-life situations (e.g., temperature, golf scores, hockey statistics).	Using Numbers Students interpret and use negative numbers in real-life situations (e.g., account balances, sports statistics, economic indicators).	Using Numbers Students recognize how numbers can be used to inform or shape attitudes and beliefs in real-life situations (e.g., interpreting percentages).			
	Calculations Children solve basic counting problems informally in familiar situations.	Calculations Students use basic addition and subtraction in familiar situations.	Calculations Students calculate using whole numbers and decimals in real-life situations.	Calculations Students calculate using whole numbers, decimals, fractions and percentages in real-life situations.	Calculations Students calculate using whole numbers, fractions, decimals, rates, percentages, scales and ratios in real-life situations.			
	Patterns and Relationships Children recognize non- numerical patterns in their environment and daily routines (e.g., days of the week, rhythms).	Patterns and Relationships Students recognize patterns in their environment and daily routines (e.g., calendar, seasons).	Patterns and Relationships Students analyze and use patterns, including increasing or decreasing patterns, to make simple predictions in real-life situations.	Patterns and Relationships Students take multiple factors into consideration when identifying and describing relationships and trends encountered in real-life situations.	Patterns and Relationships Students make predictions based on relationships and trends in real-life situations.			

		Numeracy Knowledge and Understanding Descriptors ne descriptors identify what students are typically able to demonstrate as their numeracy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.						
Division	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)			
NKU1 (cont'd) QUANTITATIVE INFORMATION Students apply	Organization of Data Children organize familiar items by sorting according to shared characteristics.	Organization of Data Students organize objects, ideas or information using a classification system.	Organization of Data Students organize objects, ideas or information using a variety of classification systems.	Organization of Data Students devise and interpret classification systems.	Organization of Data Students devise and interpret multi-tiered classification systems.			
knowledge of quantitative* information to make an informed decision.	Collection of Data Children participate in data collection and recording for a specified purpose.	Collection of Data Students formulate questions for a specific investigation and collect, record and discuss the data using charts and graphs.	Collection of Data Students use an effective method to collect, organize, analyze and represent data.	Collection of Data Students design a plan to collect, display and analyze data in an effective manner to test a hypothesis or explore a question.	Collection of Data Students select effective data collection and display methods to make informed decisions.			
refers to information that can be measured and expressed as an amount.	Interpretation of Data Children extract specific data from a basic graph or chart.	Interpretation of Data Students extract specific data from a graph or chart to make comparisons or inferences.	Interpretation of Data Students interpret data from a graph or chart to make inferences and draw conclusions.	Interpretation of Data Students identify how information from a chart or graph could be misinterpreted or misleading (e.g., bias and sample size, misleading claims).	Interpretation of Data Students critically assess claims or arguments based on data or statistics to make an informed decision.			
	Probability Children use simple probability language to describe familiar events (e.g., will happen, will not happen, might happen, always, never, impossible).	Probability Students describe the likelihood of an event occurring using probability vocabulary (e.g., possible, impossible, probable, likely, unlikely).	Probability Students describe the possible outcomes of events along a continuum from impossible to certain.	Probability Students use and interpret probability to make informed decisions in real-life situations.	Probability Students use their knowledge of probability to evaluate claims and predictions to make informed decisions in real-life situations (e.g., health benefits or risks).			

	Numeracy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their numeracy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.				
Division	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)
NKU2 SPATIAL INFORMATION Students apply knowledge of spatial* information to make an informed decision.	Spatial Visualization Children participate in activities that develop spatial thinking (e.g., puzzles, building with blocks, drawing).	Spatial Visualization Students physically manipulate objects to describe and sketch** them in a variety of orientations and sizes.	Spatial Visualization Students visualize and sketch** familiar objects in their environment from different viewpoints.	Spatial Visualization Students visualize familiar and unfamiliar objects from different viewpoints by mentally manipulating them in space. They represent the objects through sketching** or other methods.	Spatial Visualization Students visualize, analyze and represent the relationship between two or more objects.
*Spatial information refers to the physical location of objects or people, or the relationship between objects or people. **Sketch refers to a drawing which represents key features.	Management of Space Children judge the space between themselves and others or objects in their environment.	Management of Space Students judge and use the space around or between bodies, objects or shapes in their environment.	Management of Space Students judge and refine the use of the space around or between bodies, objects or shapes with fluency (e.g., positive/negative space).	Management of Space Students intentionally judge and manage the space around or between bodies, objects or shapes with fluency (e.g., sports' play strategies).	Management of Space Students intuitively judge and manage the space around or between bodies, objects or shapes with fluency and precision (e.g., choreography).
***Referent refers to a known measurement that is used as a reference to help judge other measurements (e.g., the width of the tip of the little finger is a common referent for one	Measurement Children compare two familiar objects according to measurement attributes to complete a task (e.g., taller, shorter, heavier, smaller).	Measurement Students select and use basic measuring instruments to complete a task (e.g., ruler, calendar, stopwatch, thermometer).	Measurement Students identify and use appropriate measuring instruments and read simple meters, dials and weigh scales in their environment.	Measurement Students identify, select and use suitable instruments to take measurements at an appropriate level of precision.	Measurement Students identify, select and use precise instruments or methods to take accurate measurements.
centimetre).		Units of Measurement Students identify basic units of measure and familiar referents*** for a given task (e.g., "A metre is used to measure length and a metre is about the height of a door knob from the floor").	Units of Measurement Students determine and use the type and unit of measurement, and familiar referent*** most useful for a task (e.g., "I need 200 mL of vinegar. The amount I measure out will be less than the amount in a small water bottle.")	Units of Measurement Students calculate measures using familiar referents*** and simple prescribed procedures, as appropriate for the task (e.g., Determine the amount of carpet needed by pacing out a room and calculating the area).	Units of Measurement Students calculate measures using multi-step procedures to the degree of precision required for the task and compare results to familiar referents***.
			Conversions Students convert units of measurement within the same system in real-life situations (e.g., hours to minutes, centimetres to metres).	Conversions Students apply common and practical conversions between different systems of measurement in real-life situations (e.g., 250 mL is approximately 1 cup).	Conversions Students apply practical conversions to determine implications for personal decision making (e.g., currency, time zones, distance).

	Numeracy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their numeracy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.				
Division	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)
NKU2 (cont'd) SPATIAL INFORMATION Students apply knowledge of spatial* information to make an informed decision.	Time Children describe and sequence familiar activities using relative time vocabulary (e.g., before, after, first, then, next, a long time ago).	Time Students describe the duration of familiar events and the intervals between them using units of time (e.g., seconds, minutes, hours, days, weeks, months, year).	Time Students determine the chronology and duration of events encountered in reallife situations using time and elapsed time.	Time Students measure, represent and examine concepts of time used in different contexts (e.g., generations, decades, nanoseconds).	Time Students determine how time is measured, represented and perceived using different perspectives and in different contexts (e.g., cultural, geographical, historical, literary, scientific).
*Spatial information refers to the physical location of objects or the relationship between objects.	Location and Direction Children follow and give directions using gestures and basic positional language (e.g., in front, beside).	Location and Direction Students navigate and create directions and geographic representations using basic techniques (e.g., oral directions, gestures, basic maps, story maps).	Location and Direction Students navigate, create and generate navigational aids using a variety of traditional, non-digital and digital techniques in familiar contexts (e.g., Inuksuit, position of sun or stars, maps with legends, basic map features, mental maps).	Location and Direction Students navigate, create and generate navigational aids using a variety of traditional, non-digital and digital techniques in familiar and unfamiliar contexts (e.g., landmarks, maps with legends, map features, GPS, mental maps).	Location and Direction Students select, use, create and generate navigational aids using a variety of traditional, non-digital and digital techniques in novel contexts (e.g., landmarks, maps with legends, map features, GPS, mental maps).

	Numeracy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their numeracy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.				
Division	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)
NKU 3 INTERPRET, REPRESENT, COMMUNICATE Students interpret, represent and communicate in a variety of digital and non-digital formats to	Interpretation and Representation of Quantitative Information Children recognize and create basic representations of quantitative information (e.g., numbers, drawings).	Interpretation and Representation of Quantitative Information Students create and interpret basic representations of quantitative information (e.g., numbers, drawings, equations, words, basic tables, musical notation).	Interpretation and Representation of Quantitative Information Students create and interpret different representations of quantitative information.	Interpretation and Representation of Quantitative Information Students interpret, create and integrate different representations of quantitative information.	Interpretation and Representation of Quantitative Information Students shift with ease and flexibility when working with different representations of quantitative information.
Labelled diagrams include language or extra pictorial devices (arrows, lines, brackets or other symbols) that provide additional information about movement or sequencing as appropriate.	Interpretation and Representation of Spatial Information Children interpret simple diagrams that represent spatial information (e.g., identify the real object a drawing represents).	Interpretation and Representation of Spatial Information Students interpret and create simple models and labelled diagrams to represent spatial information (e.g., number line, diagrams of life cycles).	Interpretation and Representation of Spatial Information Students interpret and create models and labelled diagrams* to represent spatial concepts (e.g., mind maps, topographical maps, timelines).	Interpretation and Representation of Spatial Information Students interpret and create labelled diagrams* and physical or digital models to represent movement, concepts or processes (e.g., atomic models, sport's play diagrams).	Interpretation and Representation of Spatial Information Students interpret and create labelled diagrams* and physical or digital models to represent complex phenomena (e.g., cellular respiration processes, influence of geography on political events).
	Communication Children use basic vocabulary, gestures, objects or symbols when communicating about quantitative or spatial information.	Communication Students use basic vocabulary, gestures, objects, symbols and analogies when communicating ideas in situations involving numeracy (e.g., 'round like a wheel').	Communication Students identify and use meaningful terminology, gestures, symbols, objects and analogies to explain quantitative and spatial concepts encountered in real-life situations.	Communication Students identify and use precise terminology, gestures, symbols, objects and analogies to support decisions in real-life situations involving numeracy (e.g., 'the structure of an atom is like a solar system').	Communication Students construct arguments supported by a variety of appropriate formats to justify assumptions, techniques, results and decisions in real-life situations involving numeracy.

	Numeracy Knowledge and Understanding Descriptors The descriptors identify what students are typically able to demonstrate as their numeracy knowledge and understanding increases. This is a cumulative process. It is expected that learning experiences, while developmentally appropriate, will become increasingly complex.					
Division Element	Kindergarten (typically ages 4–5)	Division I (typically ages 6–8)	Division II (typically ages 9–11)	Division III (typically ages 12–14)	Division IV (typically ages 15–18+)	
NKU4 STRATEGIES, METHODS OR TOOLS Students use efficient and effective strategies, methods or tools to manage quantitative or spatial information.	Strategies Children use a non-symbolic strategy in a task involving numeracy (e.g., act it out, draw it).	Strategies Students identify different strategies that may be used to complete a task involving numeracy.	Strategies Students assess alternate strategies and recognize that the choice of strategy impacts the end result.	Strategies Students determine how the variables within a context may influence the choice of strategy and impact the end result (e.g., considering options when selecting a cellphone plan).	Strategies Students analyze variables within a context to select strategies that result in an informed decision.	
	Estimation Children estimate the quantities of small sets of objects in familiar situations.	Estimation Students use estimation to check the reasonableness of results in familiar situations.	Estimation Students apply overestimating or underestimating when a precise answer is not required in real-life situations.	Estimation Students apply approximations, overestimating or underestimating when a precise answer is not required in real-life situations.	Estimation Students apply approximations, overestimating or underestimating when a precise answer is not required in real-life situations.	
	Methods or Tools Children participate in activities that use non-digital basic methods or tools in a task involving numeracy (e.g., pencil and paper, counting with objects).	Methods or Tools Students use non-digital methods or tools in a task involving numeracy (e.g., pencil and paper, mental calculations, visualization, calendars, agendas).	Methods or Tools Students use effective non-digital methods or tools in a task involving numeracy (e.g., pencil and paper, mental calculations, visualization, schedules, timetables).	Methods or Tools Students use effective non-digital and digital methods or tools based on the demands of a task involving numeracy (e.g., pencil and paper, mental calculations, visualization, calculators, schedules, timetables, digital 3D modeling software).	Methods or Tools Students select and refine their use of efficient and effective non-digital and digital methods or tools based on the demands of a task involving numeracy (e.g., pencil and paper, mental calculations, visualization, calculators, schedules, timetables, spreadsheets, digital 3D modeling software).	